

## Crossover Classes

**Class Designation:** RST

**General Safety:** All riders must have full leathers (zipped together leathers are recommended and may be mandatory in future). All riders must have a SNELL 10 or higher full-face helmet with shield, leathers gloves, and shoes above the ankle. All motorcycles and riders must pass the track's safety inspection. Tether kill switches required on all entrants. Kill switch, when activated, must disable ignition, fuel pump(s) and nitrous system solenoids.

**Crossover Rules:** The crossover classes below run under their own set of class rules and ignore the XDA rulebook.

**Engine Containment System:** An engine containment diaper with pigmat is required.

Sanction	Class Name	Eligibility
AHDRA	Extreme Outlaw	Any Bike & Rider that actively competes in AHDRA Extreme Outlaw class of the same year or previous year may crossover under their own rulebook and run in XDA's Real Street class. Riders cannot compete on an AHDRA Extreme Outlaw bike unless they were also actively racing that same bike in the AHDRA. Bikes must conform 100% to their own crossover rules and cannot deviate in any way, even if the XDA rulebook allows something different.
AMRA	Outlaw Street	Any Bike & Rider that actively competes in AMRA Outlaw Street class of the same year or previous year may crossover under their own rulebook and run in XDA's Real Street class. Riders cannot compete on an AMRA Outlaw Street bike unless they were also actively racing that same bike in the AMRA. Bikes must conform 100% to their own crossover rules and cannot deviate in any way, even if the XDA rulebook allows something different.